

22.6.7 MG road-map: Instructor on turntable with spinning wheel

The pictures to the right shows a dynamicist standing on a spinning turntable and holding a spinning bicycle wheel.

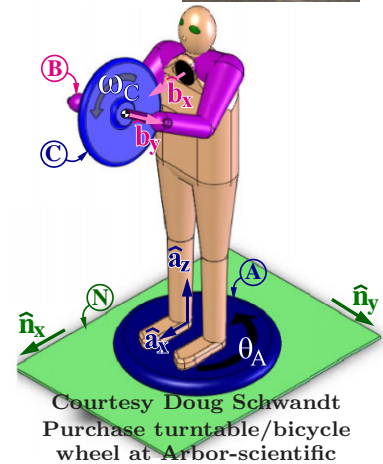
The mechanical model (below right) has a rigid body A (modeling the turntable, legs, torso, and head) that can freely rotate relative to Earth (Newtonian reference frame N) about a vertical axis that is fixed in both A and N and which passes through the center of the turntable (point N_o) and A_{cm} (A 's center of mass).

A light (massless) rigid frame B (modeling the shoulders, arms, hands, and a portion of the bicycle wheel's axle) is attached to A by a revolute motor at point B_o of B (B_o lies on the vertical axis passing through A_{cm}). The motor's revolute axis passes through points B_o and C_{cm} , is horizontal, and is parallel to $\hat{b}_x = \hat{a}_x$.

A rigid bicycle wheel C is attached to B by a frictionless revolute joint whose axis passes through C_{cm} (C 's center of mass) and is parallel to \hat{b}_y .

Right-handed orthogonal unit vectors $\hat{a}_x, \hat{a}_y, \hat{a}_z$ and $\hat{n}_x, \hat{n}_y, \hat{n}_z$ are fixed in A and N , respectively. Initially $\hat{a}_i = \hat{n}_i$ ($i = x, y, z$), and then rigid body A is subjected to a right-handed rotation characterized by $\theta_A \hat{a}_z$ where $\hat{a}_z = \hat{n}_z$ is directed vertically-upward and \hat{a}_x points from the instructors back to front (parallel to the axis of the revolute motor connecting A and B).

Unit vectors $\hat{b}_x, \hat{b}_y, \hat{b}_z$ are fixed in B . Initially $\hat{b}_i = \hat{a}_i$ ($i = x, y, z$), and then B is subjected to a right-handed rotation characterized by $\theta_B \hat{a}_x$ where $\hat{b}_x = \hat{a}_x$ and \hat{b}_y is directed along the wheel's axle from the instructor's right hand to left hand. The dynamicist changes θ_B in a **specified** (known or prescribed) sinusoid manner with amplitude 30° and period 4 seconds.



Quantity	Symbol and type		Value
Mass of C	m^C	Constant	2 kg
Distance between B_o and C_{cm}	L_x	Constant	0.5 m
A 's moment of inertia about B_o for \hat{a}_z	I_{zz}^A	Constant	0.64 kg m^2
C 's moment of inertia about C_{cm} for \hat{b}_x	I^C	Constant	0.12 kg m^2
C 's moment of inertia about C_{cm} for \hat{b}_y	J^C	Constant	0.24 kg m^2
Angle from \hat{n}_x to \hat{a}_x with $+\hat{n}_z$ sense	θ_A	Variable	
Angle from \hat{a}_y to \hat{b}_y with $+\hat{a}_x$ sense	θ_B	Specified	$\frac{\pi}{6} \sin(\frac{\pi}{2} t)$
\hat{b}_y measure of C 's angular velocity in B	ω_C	Variable	

Complete the **MG road-map** for θ_A and ω_C (the "about points" are not necessarily unique).

Variable	Translate/ Rotate	Direction (unit vector)	System S	FBD of S	About point*	MG road-map equation
θ_A	Rotate	\hat{a}_z	A, B, C	Draw	B_o	$\hat{a}_z \cdot (\vec{M}^{S/B_o} = \frac{N_d^N \vec{H}^{S/B_o}}{dt})$
ω_C	Rotate	\hat{b}_y	C	Draw	C_{cm}	$\hat{b}_y \cdot (\vec{M}^{C/C_{cm}} = \frac{N_d^N \vec{H}^{C/C_{cm}}}{dt})$
θ_A	Dot($\langle \text{Az} \rangle$, System(A, B, C).GetDynamics($\langle \text{Bo} \rangle$))					MotionGenesis command ©
ω_C	Dot($\langle \text{By} \rangle$, C .GetDynamics($\langle \text{Ccm} \rangle$))					MotionGenesis command ©

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