

Show work – except for ♣ fill-in-blanks.

Constraints (contact, rolling, closed-chains/linkages, ...)

8.1 Velocity and acceleration of a wheel sliding on a plane (Section 9.8).

The following shows a wheel  $B$  of radius  $R$  in contact with a horizontal road  $N$ .

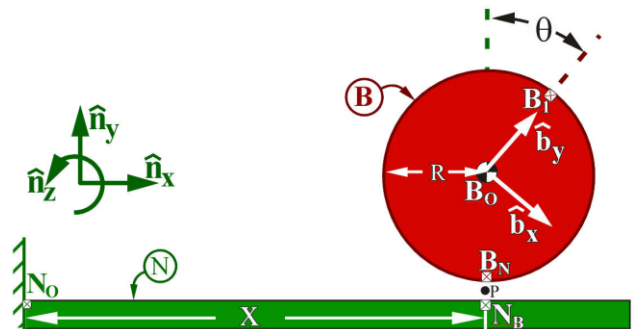
Point  $N_o$  is fixed on  $N$ .

Point  $B_o$  is the wheel's geometric center.

Point  $B_1$  is fixed to  $B$  at the wheel's periphery.

Right-handed orthogonal unit vectors  $\hat{n}_x, \hat{n}_y, \hat{n}_z$  and  $\hat{b}_x, \hat{b}_y, \hat{b}_z$  are fixed in  $N$  and  $B$ , with

- $\hat{n}_x$  horizontally-right
- $\hat{n}_y$  vertically-upward
- $\hat{n}_z = \hat{b}_z$  parallel to  $B$ 's angular velocity in  $N$
- $\hat{b}_y$  directed from  $B_o$  to  $B_1$



$B$ 's translation in  $N$  is characterized by  $x$ , the  $\hat{n}_x$  measure of  $B_o$ 's position from  $N_o$ .

$B$ 's rotation in  $N$  is characterized by  $\theta$ , the angle from  $\hat{n}_y$  to  $\hat{b}_y$  with  $-\hat{n}_z$  sense.

**Succinctly** answer each question in terms of  $R, x, \dot{x}, \ddot{x}, \theta, \dot{\theta}, \ddot{\theta}, \hat{n}_x, \hat{n}_y, \hat{n}_z, \hat{b}_x, \hat{b}_y, \hat{b}_z$ .

- (a) Determine  $B$ 's angular velocity in  $N$  and  $B$ 's angular acceleration in  $N$ .

Use **definitions** to calculate  $B_o$ 's velocity in  $N$  and  $B_1$ 's velocity in  $N$ .

**Result:**  $N_{\vec{\omega}}^B = \square$      $N_{\vec{\alpha}}^B = \square$      $N_{\vec{v}}^{B_o} = \square$      $N_{\vec{v}}^{B_1} = \square$

- (b) Find  $B_1$ 's velocity in  $N$  at the **instant** when  $B_1$  is in contact with  $N$ .

**Result:** (in terms of  $\hat{n}_x, \hat{n}_y, \hat{n}_z$ )  $N_{\vec{v}}^{B_1} \Big|_{\text{contact}} = \square$

- (c) Point  $B_N$  designates the point **of**  $B$  that is in contact with  $N$  at each **instant**.

Provide a formula relating  $N_{\vec{v}}^{B_N}$  to  $N_{\vec{v}}^{B_o}$  [this formula should not contain a derivative and uses the fact that  $B_o$  and  $B_N$  are both points **of** (fixed on)  $B$ ]. Then, express  $N_{\vec{v}}^{B_N}$  in terms of  $R, \dot{x}, \dot{\theta}$ .

Similarly, provide a derivative-free formula relating  $N_{\vec{a}}^{B_N}$  to  $N_{\vec{a}}^{B_o}$  and then calculate  $N_{\vec{a}}^{B_N}$ .

**Result:**

$$N_{\vec{v}}^{B_N} = N_{\vec{v}}^{B_o} + \square \times \square = (\square - \square) \hat{n}_x \tag{8.3}$$

$$N_{\vec{a}}^{B_N} = N_{\vec{a}}^{B_o} + \square \times \square + \square = (\ddot{x} - R\ddot{\theta}) \hat{n}_x + \dot{\theta}^2 R \hat{n}_y \tag{8.4}$$

- (d) Point  $B_N$ 's position vector from  $N_o$  is **always**  $\vec{r}^{B_N/N_o} = x \hat{n}_x$ .

Why is your previous result for  $N_{\vec{v}}^{B_N}$  **not** the time-derivative in  $N$  of  $\vec{r}^{B_N/N_o}$  ?

Why is your previous result for  $N_{\vec{a}}^{B_N}$  **not** the time-derivative in  $N$  of  $N_{\vec{v}}^{B_N}$  ?

$$N_{\vec{v}}^{B_N} = (\dot{x} - R\dot{\theta}) \hat{n}_x \neq \frac{N_d \vec{r}^{B_N/N_o}}{dt}$$

$$N_{\vec{a}}^{B_N} = (\ddot{x} - R\ddot{\theta}) \hat{n}_x + \dot{\theta}^2 R \hat{n}_y \neq \frac{N_d N_{\vec{v}}^{B_N}}{dt}$$

**Explain:**

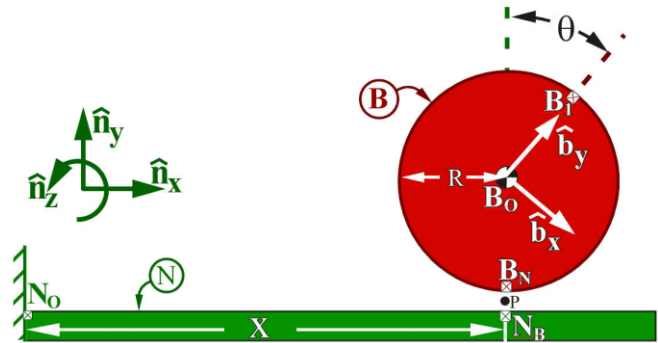
8.2 FE/EIT Review – Velocity and acceleration of a wheel rolling on a plane (Section 9.8).

A thin wheel  $B$  of radius  $R$  remains in contact with a flat horizontal road  $N$ .

$B$  has a simple angular velocity parallel to  $\hat{n}_z$  ( $\hat{n}_z$  is perpendicular to the circular portion of  $B$ ).

The point of  $B$  in contact with  $N$  at each *instant* is denoted  $B_N$ . The point of  $N$  in contact with  $B$  at each *instant* is  $N_B$ .

Answer questions below with symbols from Homework 8.1, (e.g.,  $R$ ,  $\theta$ ,  $\dot{\theta}$ ,  $\ddot{\theta}$ ,  $\hat{n}_x$ ,  $\hat{n}_y$ ,  $\hat{n}_z$ ).



(a) Write the vector definition of **rolling** between  $N$  and  $B$ . Use it to relate  $\dot{x}$  to  $R$  and  $\dot{\theta}$ .

**Result:**  $\boxed{\phantom{000}} \triangleq \boxed{\phantom{000}} \text{ (rolling)} \Rightarrow \dot{x} = \boxed{\phantom{000}}$

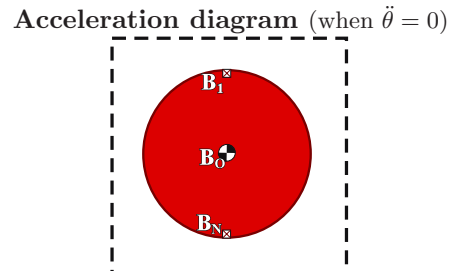
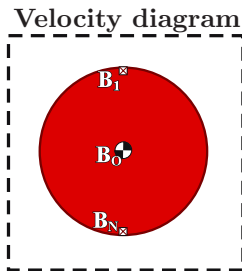
(b) If  $B$  **continuously** rolls on  $N$ , can  $\dot{x} = R\dot{\theta}$  be differentiated to calculate  $\ddot{x} = R\ddot{\theta}$ . **Yes/No.** For continuous rolling, solve for  $x(t)$  in terms of  $\theta(t)$  and the initial value  $x(0)$  (value of  $x$  at  $t = 0$ ).

**Result:**  $x(t) = x(0) + \boxed{\phantom{000}}$

(c) Calculate the following. Herein, regard  $B_1$  as the point of  $B$  at the top of the wheel ( $\theta = 0$ ). Next, **draw** the velocities and accelerations on the wheel when  $\dot{\theta}$  is constant ( $\ddot{\theta} = 0$ ).

**Result:** (Express results **solely** in terms of  $R$ ,  $\dot{\theta}$ ,  $\hat{n}_x$ ,  $\hat{n}_y$ ,  $\hat{n}_z$  - **without**  $x$ ,  $\dot{x}$ ,  $\ddot{x}$ .)

Velocity	${}^N\vec{v}^{B_N} = \boxed{\phantom{000}}$	${}^N\vec{v}^{B_0} = \boxed{\phantom{000}}$	${}^N\vec{v}^{B_1} = \boxed{\phantom{000}}$
Acceleration	${}^N\vec{a}^{B_N} = R\dot{\theta}^2 \hat{n}_y$	${}^N\vec{a}^{B_0} = \boxed{\phantom{000}}$	${}^N\vec{a}^{B_1} = \boxed{\phantom{000}} \hat{n}_x + \boxed{\phantom{000}} \hat{n}_y$



Answer the following. Assume rolling and sliding imply non-zero motion of  $B$  in  $N$  (i.e., non-zero  $\dot{\theta}$  and/or  $\dot{x}$ ).

- |                                                                                                          |
|----------------------------------------------------------------------------------------------------------|
| • When $B$ <b>rolls</b> on $N$ , the velocity of $B_N$ in $N$ <b>must be</b> zero. <b>True/False</b>     |
| • When $B$ <b>slides</b> on $N$ , the velocity of $B_N$ in $N$ <b>must be</b> zero. <b>True/False</b>    |
| • When $B$ <b>rolls</b> on $N$ , the acceleration of $B_N$ in $N$ <b>can be</b> zero. <b>True/False</b>  |
| • When $B$ <b>slides</b> on $N$ , the acceleration of $B_N$ in $N$ <b>can be</b> zero. <b>True/False</b> |

If  $B$  continuously **slides** on  $N$  and  ${}^N\vec{a}^{B_N} = \vec{0}$ , determine the values/conditions on  $\dot{x}$ ,  $\ddot{x}$ ,  $\dot{\theta}$ ,  $\ddot{\theta}$ .

**Result:**  $\dot{x}(t) = \boxed{\phantom{000}}$   $\ddot{x}(t) = \boxed{\phantom{000}}$   $\dot{\theta}(t) = \boxed{\phantom{000}}$   $\ddot{\theta}(t) = \boxed{\phantom{000}}$