

Show work – except for ♣ fill-in-blanks.

7.1 ♣ Notation, words, pictures for position, velocity, and acceleration. (Sections 3.1 and 8.1)

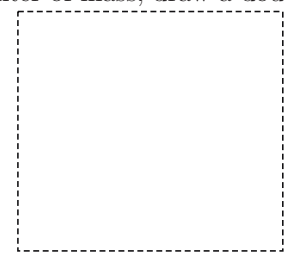
Complete each blank with a word: point reference frame position velocity acceleration

$\vec{r}^{Q/P}$ $\vec{r}$ denotes <span style="border: 1px solid black; display: inline-block; width: 80px; height: 15px;"></span> . $P$ is a <span style="border: 1px solid black; display: inline-block; width: 80px; height: 15px;"></span> . $Q$ is a <span style="border: 1px solid black; display: inline-block; width: 80px; height: 15px;"></span> .	${}^N\vec{v}^Q$ $\vec{v}$ denotes <span style="border: 1px solid black; display: inline-block; width: 80px; height: 15px;"></span> . $N$ is a <span style="border: 1px solid black; display: inline-block; width: 80px; height: 15px;"></span> . $Q$ is a <span style="border: 1px solid black; display: inline-block; width: 80px; height: 15px;"></span> .	${}^N\vec{a}^Q$ $\vec{a}$ denotes <span style="border: 1px solid black; display: inline-block; width: 80px; height: 15px;"></span> . $N$ is a <span style="border: 1px solid black; display: inline-block; width: 80px; height: 15px;"></span> . $Q$ is a <span style="border: 1px solid black; display: inline-block; width: 80px; height: 15px;"></span> .
<p style="text-align: center; color: red; font-weight: bold;">Draw <math>P</math>, <math>Q</math>, and <math>\vec{r}^{Q/P}</math>.</p> <div style="border: 1px dashed black; width: 100%; height: 100%;"></div>	<p style="text-align: center; color: red; font-weight: bold;">Draw <math>Q</math> and <math>N</math>.</p> <div style="border: 1px dashed black; width: 100%; height: 100%;"></div>	

7.2 ♣ What is a point and a particle? (Section 3.1)

To visualize center of mass, draw a doughnut.

Statement	True or False
A point has all the attributes of a particle.	True/False
A particle has all the attributes of a point.	True/False
A point with mass (massive point) is a particle.	True/False
The center of mass of a rigid body is a point.	True/False
The center of mass of a rigid body is a particle.	True/False



7.3 ♣ Concept: What objects have a unique velocity/acceleration? (Section 8.1)

The velocity  $\vec{v}$  of some object  $S$  relative to Earth is to be determined.  
 This object  $S$  could be a (circle **all** objects that have an unambiguously defined velocity  $\vec{v}$ ):

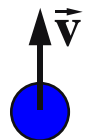
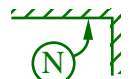
Real number	Line	Set of points	Center of a circle
Vector	Triangle	Reference frame	Mass center of set of particles
Matrix	Point	Rigid body	Mass center of a rigid body
3D orthogonal basis	Particle	Flexible body	System of particles and bodies

Repeat for the acceleration  $\vec{a}$  of some object  $S$  relative to Earth box appropriate objects.

7.4 ♣ Concept: Velocity, acceleration, and differentiation. (Sections 1.6.1 and 8.1)

A baseball (particle) is thrown straight upward on Earth (a Newtonian reference frame  $N$ ). Knowing the baseball's velocity  $\vec{v} = \vec{0}$  when the ball reaches maximum height and Earth's gravitational acceleration constant  $g \approx 9.8 \frac{m}{s^2}$ , decide if the following statement about  $\vec{a}$  (the ball's acceleration in  $N$ ) is true. If false, box the incorrect part of the statement.

$$\vec{a} \triangleq \frac{d\vec{v}}{dt} = \frac{d(\vec{0})}{dt} = \frac{d\vec{0}}{dt} = \vec{0} \quad \text{True/False}$$



Explain:

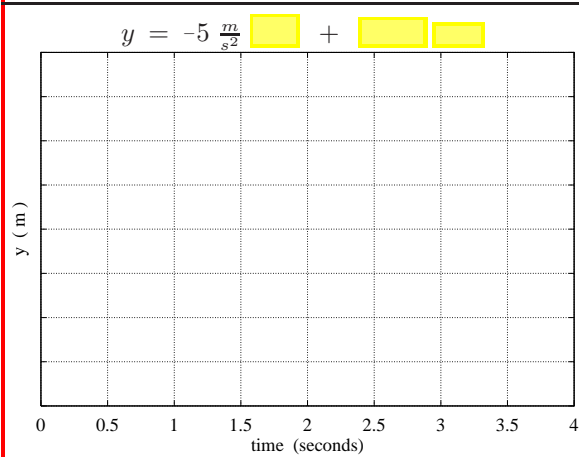
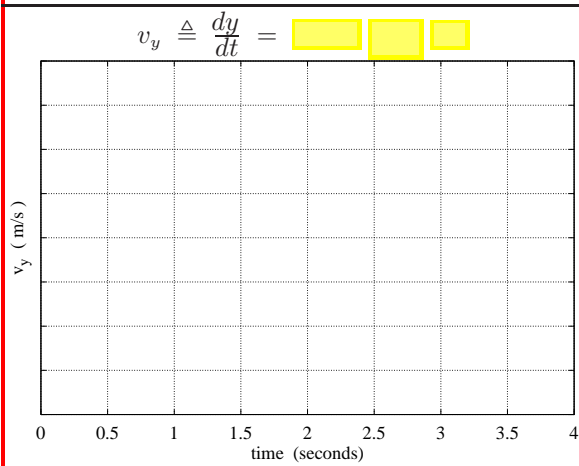
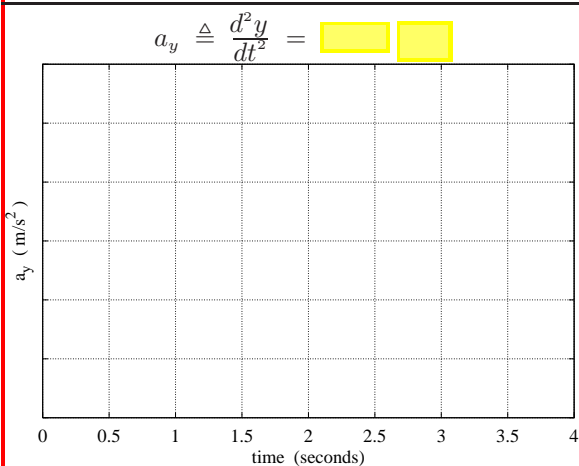
### 7.5 ♣ FE/EIT Review: Graphing $\vec{F} = m\vec{a}$ for a sky-diver and rocket-sled.

Complete the missing statements, axes values, and graphs. Use Earth's gravitational acceleration  $g \approx 10 \frac{m}{s^2}$ .

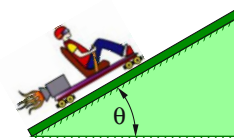
A sky-diver free-falls for 4 seconds after leaving a stationary helicopter from a height  $y = 200$  m above Earth ( $y$  is positive-upward).



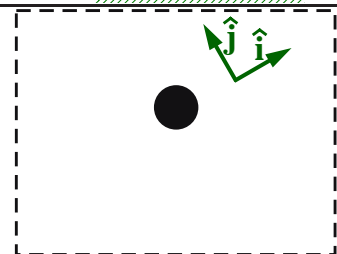
The only relevant force is Earth's gravity.



A rocket-sled of mass  $m$  is thrust along smooth inclined rails with time-varying force  $F_T$ . The variable  $x$  measures the sled's position along the rails. Initially,  $x = 0$  and  $\dot{x} = 0$ .



**FBD. Draw forces**



Below: Form  $\vec{F}_{\text{Net}}$  and then set  $\vec{F}_{\text{Net}} = m\vec{a}$ . Use symbols  $m, g, F_T, F_N, \theta$ .

$\text{[ ]} \hat{i} + \text{[ ]} \hat{j} = m \text{[ ]} \hat{i}$

$\hat{i}: \text{[ ]} = \text{[ ]} \Rightarrow \frac{d^2 x}{dt^2} = \text{[ ]} - \text{[ ]}$

$\hat{j}: \text{[ ]} = \text{[ ]} \Rightarrow F_N = \text{[ ]}$

Use  $\theta = 30^\circ, m = 100$  kg,  $F_T = 600 \frac{N}{s} * t$  for the following.

